

On Quantum Programming Languages

Quantum λ -Calculus, Quipper and the Quantum Switch

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Soutenance de HDR

Quantum Computation

Concept

- » Quantum objects used for storing information
- » Well-understood mathematical framework

At the time of my PhD defense in 2008

- » Many quantum algorithms with theoretical speedup
- » No concrete application foreseen due to limited hardware
- » Very preliminary quantum programming languages

Current state of the field

- » Steady progresses in hardware
- » Wide range of concrete use-cases
- » Development of complex programming frameworks

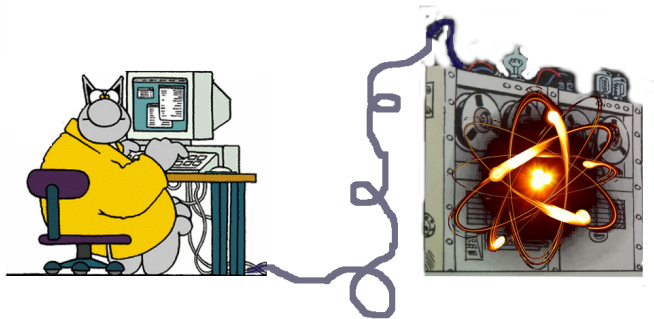
Standard Mathematical Representation

	Classical	Quantum
Basic register	bit	quantum bit = qbit
Math model	Set	Hilbert Spaces and Unitary maps
Pure states	$\mathcal{B} = \{\text{true}, \text{false}\}$	$\mathbb{C}^2 \equiv \langle \mathcal{B} \rangle \quad \alpha \cdot 0\rangle + \beta \cdot 1\rangle$
3 registers	$\mathcal{B} \times \mathcal{B} \times \mathcal{B}$	$\mathbb{C}^2 \otimes \mathbb{C}^2 \otimes \mathbb{C}^2 = \mathbb{C}^8 \equiv \langle \mathcal{B}^3 \rangle$
With probability	Probability distributions	Density matrices and completely positive maps (CPM)

Entangled state Cannot be written a pair of states

$$\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \neq |\phi\rangle \otimes |\psi\rangle$$

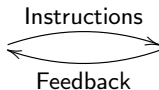
Standard Computational Model: Co-Processor



Main Computer

Program
Execution flow

Interface



Co-processor

Quantum memory
Quantum operations

Standard Computational Model: Co-Processor

The quantum memory

- » A set of individually addressable quantum registers

Actions through the interface

- » Initialize registers
- » Apply quantum operations
 - Linear, unitary transformations on the state space
 - No cloning of quantum states
- » Read register
 - Through probabilistic measurement
 - Only access to quantum information

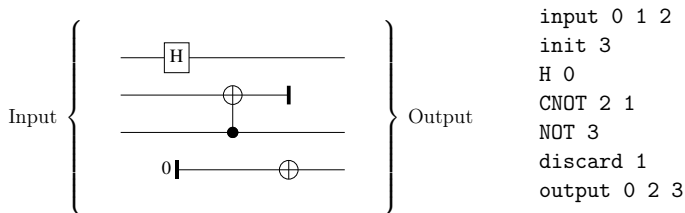
From the programmer's perspective

- » A probabilistic read operation
- » Non-duplicable data

Standard Computational Model: Co-Processor

Local Operations

- » Batch of **low-level** instructions
- » Elementary operations applied on the quantum memory
- » Written as a **quantum circuit**



Limited control flow

- » **No** loops or tests
- » **Rudimentary** function calls through circuit composition

Challenge for Quantum Programming

Going from

- » Low-level quantum datastructures
- » Assembly-like computational model
- » Gap between theoretical algorithms and practical needs

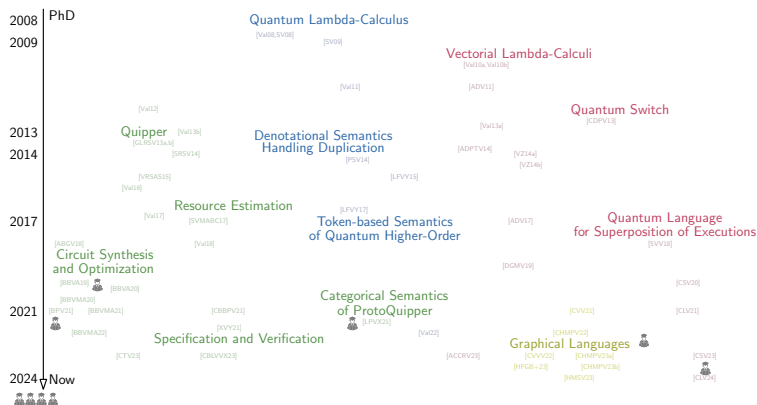
To

- » Expressive high-level languages
- » With sound semantics
- » Usable for practical applications
- » Amenable to formal analysis and reasoning

My Contributions

An incremental series of languages

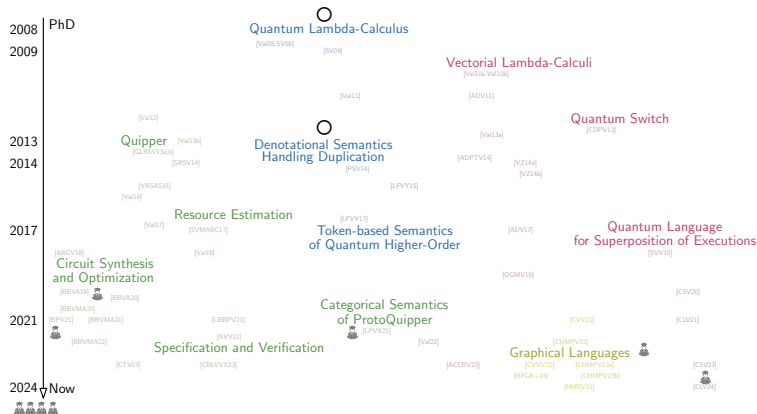
- » Towards increasingly fine-tuned expressivity
- » Soundness properties, analysis and reasoning tools



My Contributions

An incremental series of languages

- » Towards increasingly fine-tuned expressivity
- » Soundness properties, analysis and reasoning tools



Foundational Language for Quantum Computation

Based on Lambda-Calculus

- » Core of all functional programming language:
“Functions as first-class citizens”

$(\lambda x. \text{body-of-function})(\text{argument})$

- » Amenable to side-effects: external memory, probability, etc.
- » Type-systems to express program properties

Semantics

- » **Operational**: evolution through the computation
- » **Denotational**: mathematical representation

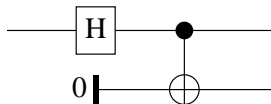
Soundness to **certify** behavior and structure

Quantum Circuits as Functions

Wires

- » One wire: one qbit, encapsulated in a type qbit
- » Several wires: array of qbits, one per wire
qbit \otimes qbit \otimes \cdots \otimes qbit

Circuits



- » Inputs one qbit
- » Outputs a pair of qbits
- » **Function** from qbit to qbit \otimes qbit
- » **Side-effect**: gates acting on the quantum memory

Quantum Lambda-Calculus

Terms

- » Pairing constructs and fixpoints
- » Boolean true and false, if-then-else
- » Constant, opaque terms: qinit, measure, H, CNOT, ...
- » Quantum states **not** in the language

Operational semantics

- » Abstract machine encapsulating the quantum memory:

$$\left(\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle), \quad |xy\rangle, \quad \lambda f.f\langle x, y\rangle \right)$$

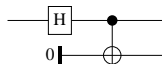
state vector “linking function” lambda-term

- » **Call-by-value** reduction strategy
- » Quantum operations through the reduction strategy

Quantum Lambda-Calculus

Some terms are duplicable

- » Boolean constants: `true`
- » Regular, pure lambda-terms: $\lambda x.x$
- » Circuit-descriptions: $\lambda x.(\text{let } z = H\ x \text{ in CNOT } \langle z, \text{qinit false} \rangle)$



Some terms are not duplicable

- » Qbits: `H(qinit false)`
- » Tuples containing a qbit: $\langle \lambda x.x, H(\text{qinit false}) \rangle$
- » Functions containing a qbit: `let y = H(qinit false) in $\lambda f.fy$`

Distinction between

- » Procedure for generating a qbit: duplicable
- » End result of the procedure: qbit value, non-duplicable

Quantum Lambda-Calculus

Type system

$A, B ::= \text{qbit} \mid \text{bit} \mid \top \mid A \otimes B \mid A \multimap B \mid !(A \multimap B)$

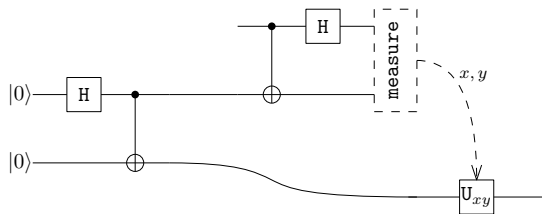
- » Based on linear logic
- » Non-duplicable functions with $A \multimap B$
- » Duplicable functions with $!(A \multimap B)$
- » Quantum operations are e.g. measure $!(\text{qbit} \multimap \text{bit})$

Non-trivial mix

- » Classical and quantum data
- » General recursion in a probabilistic setting
- » Entanglement at higher-order

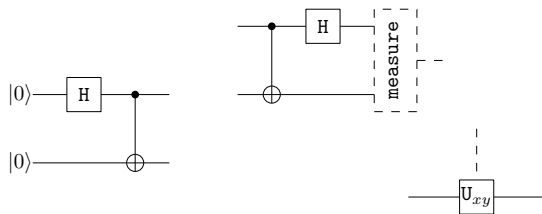
Quantum Lambda-Calculus

Example of higher-order entanglement: Teleportation



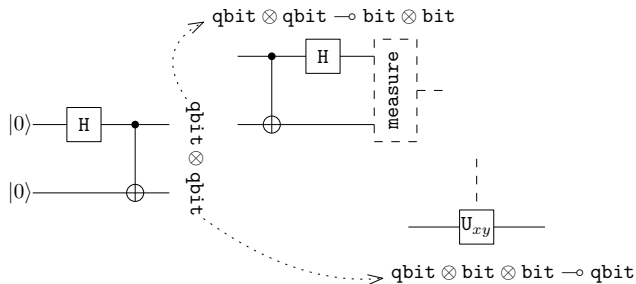
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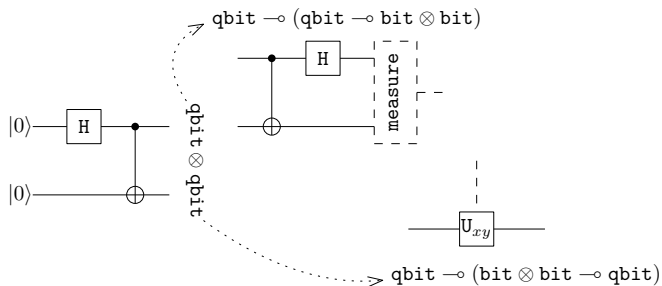
Quantum Lambda-Calculus

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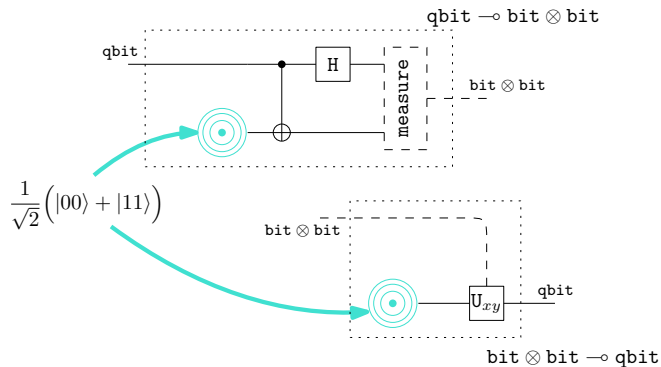
Quantum Lambda-Calculus

Example of higher-order entanglement: Teleportation



Quantum Lambda-Calculus

Example of higher-order entanglement: Teleportation



A pair of two entangled non-duplicable functions

$$(\text{qbit} \multimap \text{bit} \otimes \text{bit}) \otimes (\text{bit} \otimes \text{bit} \multimap \text{qbit})$$

Quantum Lambda-Calculus

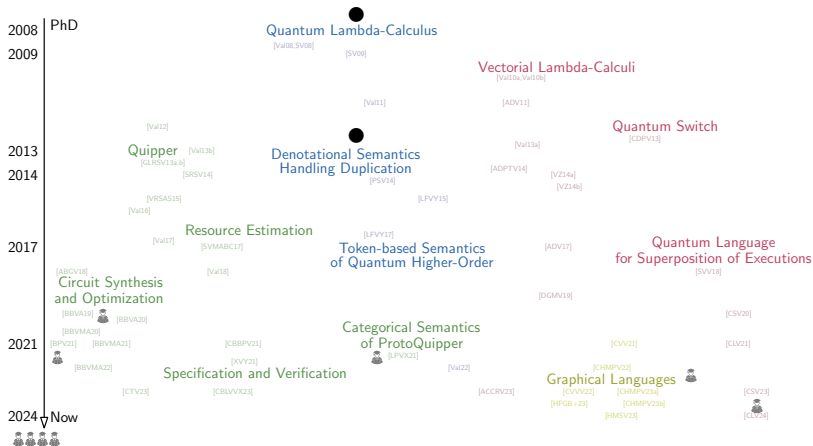
Denotational Semantics

- » Ensuring soundness of arbitrary higher-order entanglement
- » When mixed with duplication and non-termination
- » Using a mathematical characterization of programs

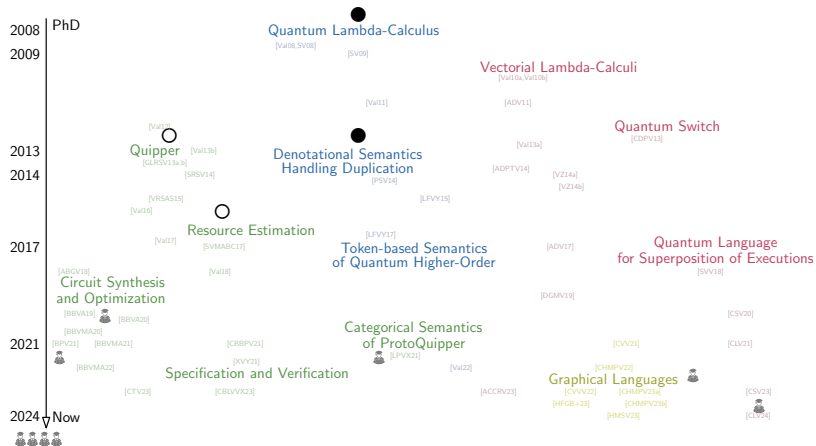
History of the construction

- » Semantics for the linear fragment based on CPM [SV08]
 - Linear maps in finite dimension
 - Handling duplicability requires infinite dimension
- » In 2013: Semantics for a higher-order probabilistic language
- » Building on the same idea
 - Semantics for all of the quantum lambda-calculus [PSV14]
 - Categorical construction on top of CPM
 - Handles both duplicable and non-duplicable data
 - Proved the semantics matches the execution of the program

Quantum Lambda-Calculus



Quantum Lambda-Calculus



Quipper

Before Quipper

- » No quantum programming languages
- » Algorithms with theoretical potential

Contributions

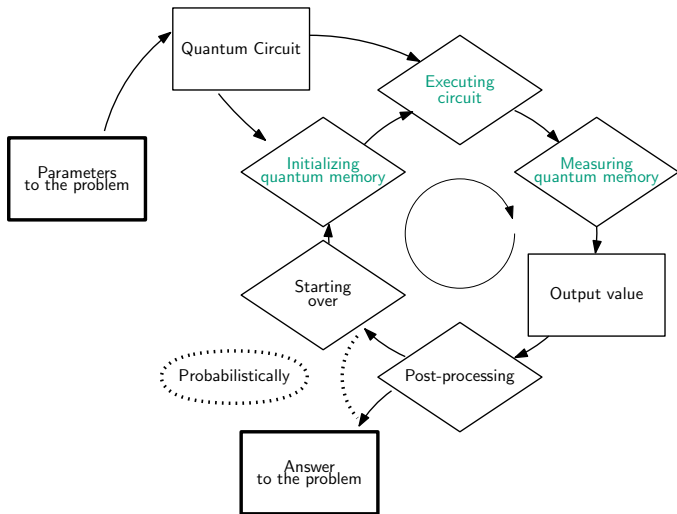
[GLRSV13b]

- » Domain specific language embedded in Haskell
- » Aimed at programming quantum algorithms for real
- » Fitted for the analysis of quantum programs

Design principle

- » Extension of the quantum lambda-calculus
- » Circuit-description language
- » Relies on Haskell's monad construction for handling circuits

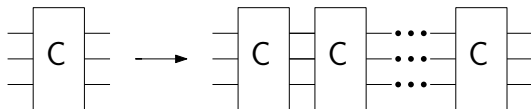
Structure of Quantum Algorithms



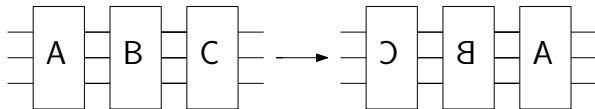
Structure of Quantum Algorithms

Circuit combinators: used to build complex circuits

- » Sequence: simple, low-level chaining of elementary gates
- » Repetition



- » Inversion

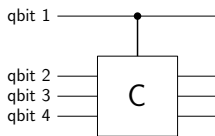


- » Control



Structure of Quantum Algorithms

Controlled circuit : conditional action of a circuit



C is applied on qbits 2-4 only when qbit 1 is true:

Suppose that C flips its input bits. Then the previous circuit does

$$\begin{array}{r} \text{qbit} \quad 1 \ 2 \ 3 \ 4 \\ \frac{1}{\sqrt{2}} \quad |1 \ 0 \ 1 0\rangle \\ + \frac{1}{\sqrt{2}} \quad |0 \ 1 \ 1 0\rangle \end{array} \quad \mapsto \quad \begin{array}{r} \text{qbit} \quad 1 \ 2 \ 3 \ 4 \\ \frac{1}{\sqrt{2}} \quad |1 \ 1 \ 0 1\rangle \\ + \frac{1}{\sqrt{2}} \quad |0 \ 1 \ 1 0\rangle \end{array}$$

This acts as a “quantum test”

- » Unlike a if-then-else, control qbit still exists after the test

Quipper: a Circuit Description Language

Circuits as functions

- » Quantum lambda-calculus: $H : \text{qbit} \multimap \text{qbit}$
 - Side-effect: apply H on the quantum memory
 - Encapsulated by the operational semantics
- » Quipper: $H : \text{Qbit} \rightarrow \text{Circ Qbit}$
 - Inputs a **value** of type `Qbit`
 - Outputs a **computation** of type `Qbit`
 - The computation buffers a circuit snippet
- » The type constructor `Circ` is a **monad**
 - Standard technique in Haskell
 - Circuit snippet programmatically accessible

Quipper: a Circuit Description Language

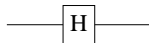
Procedural presentation of circuits

```
prog :: Qbit -> Circ (Qbit,Qbit)
prog q = do
  hadamard_at q
  r <- qinit False
  qnot_at r 'controlled' q
  return (q,r)
```

Quipper: a Circuit Description Language

Procedural presentation of circuits

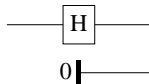
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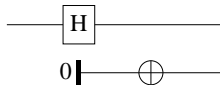
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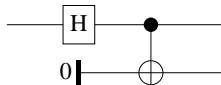
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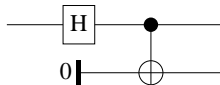
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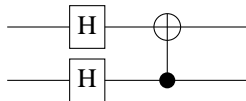
Quipper: a Circuit Description Language

High-level circuit combinators

- » Iteration, circuit inversion, control, etc.

Example

```
prog :: (Qbit,Qbit) -> Circ (Qbit,Qbit)
prog (p,q) = do
  hadamard_at p
  hadamard_at q
  qnot_at p 'controlled' q
  return (p,q)
```



Quipper: a Circuit Description Language

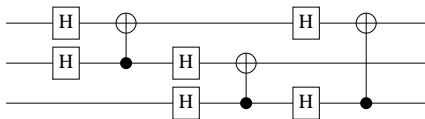
High-level circuit combinators

- » Iteration, circuit inversion, control, etc.

Example

```
prog :: (Qbit,Qbit) -> Circ (Qbit,Qbit)
...
```

```
prog2 :: (Qbit,Qbit,Qbit) -> Circ ()
prog2 (p,q,r) = do
  prog (p,q)
  prog (q,r)
  prog (p,r)
  return ()
```



Quipper: a Circuit Description Language

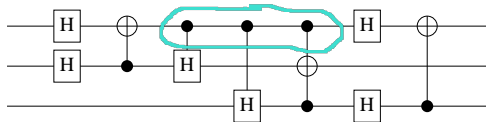
High-level circuit combinators

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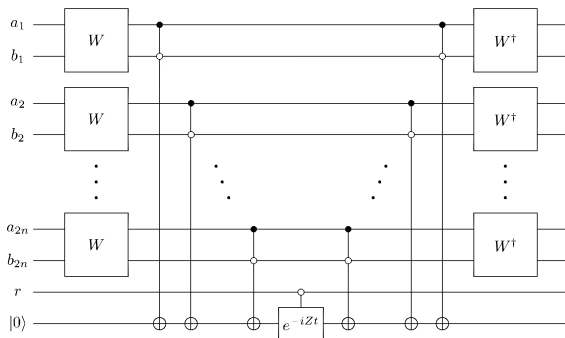
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```



One of Quipper's Features: Parametric Circuits

Circuits are built from the parameters of the problem

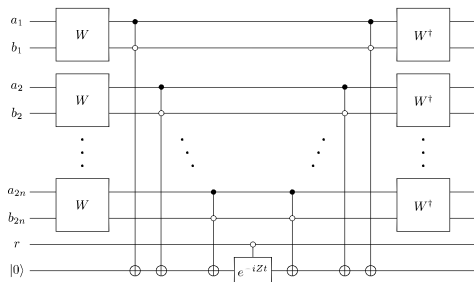
- » Their structure depends on these parameters



One of Quipper's Features: Parametric Circuits

Types for Families of Circuits.

- » Type constructor for lists: `[Qbit]`
- » Circuit



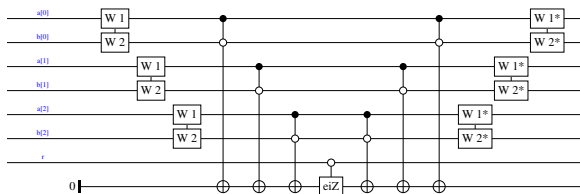
typed with

`([Qbit], [Qbit], Qbit) -> ([Qbit], [Qbit], Qbit, Qbit)`

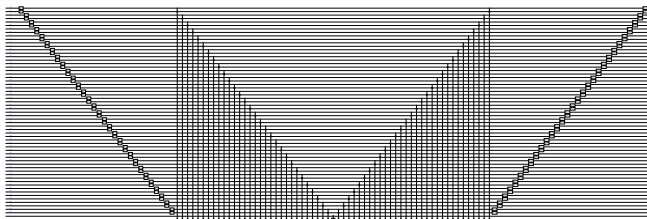
One of Quipper's Features: Parametric Circuits

Produced with Quipper

» $n = 3$



» $n = 30$



Quipper a Practical Analysis Tool

Example: Resource Estimation using Quipper

- » Concrete implementation of seven algorithms [GLRSV13b]

Focus on QLSA: Quantum linear system algorithm

- » Linear algebra problem: Given \vec{v} , \vec{b} and A
 - Compute $\langle \vec{x} | \vec{v} \rangle$ with x such that $A \cdot \vec{x} = \vec{b}$
- » Implementation following (Clader *et al.*, 2013) [SVMABC17]

- » Complexity depending on several parameters

κ	condition number	d	sparseness of A
N	size of the matrix A	ε	maximal error

- » For $\kappa = 10^4$, $d = 7$, $N \sim 10^{10}$, $\varepsilon = 10^{-2}$
 - $\tilde{O}(\kappa d^2 \log(N)/\varepsilon^2)$ gives: $\sim 10^{12}$ gates
 - Actual count: 10^{29} gates

Takeaway Complexity \neq Concrete counts

- » Importance of program analysis

Quipper: Summary of my contributions

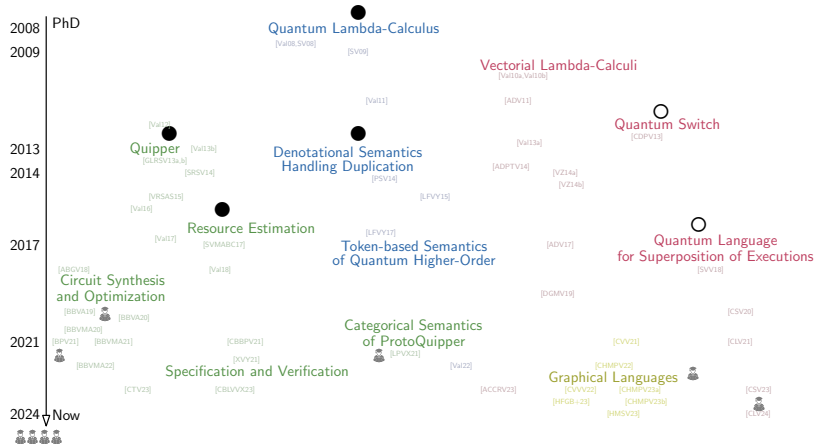
Foundational work

- » First scalable quantum programming language [GLRSV13b]
- » Language design principles for circuit-description [VRSAS15]
- » Resource estimation for concrete use-cases [SVMABC17]
- » Categorical analysis of the fragment ProtoQuipper [LPVX21, 🧑]

Subsequent, related works

- » Oracle synthesis from classical description [Val16]
- » Compilation techniques using ZX calculus [BPV21, 🧑]
- » Circuit synthesis & optimization [ABGV18, BBVA19, BBVMA20, 🧑]
- » Quantum specification and verification [CBBPV21, CBLVVX21]

Quipper: Summary of my contributions



Limit of Circuits: Superposition of Executions

Quantum Switch

[CDPV13]

- » Consider A and B two unitary maps
- » Define the **higher-order** linear map Switch by

$$\text{Switch } A B (|1\rangle \otimes |q\rangle) = |1\rangle \otimes (A \circ B |q\rangle)$$

$$\text{Switch } A B (|0\rangle \otimes |q\rangle) = |0\rangle \otimes (B \circ A |q\rangle)$$

- » The function is **linear**

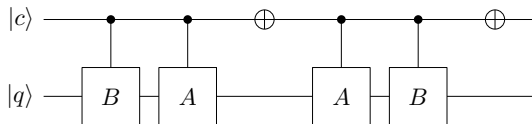
$$\begin{aligned} \text{Switch } A B \left(\alpha \cdot |0\rangle \otimes |q_0\rangle + \beta \cdot |1\rangle \otimes |q_1\rangle \right) = \\ \alpha \cdot |0\rangle \otimes (B \circ A |q_0\rangle) + \beta \cdot |1\rangle \otimes (A \circ B |q_1\rangle) \end{aligned}$$

- » **Superposition of executions** of $A \circ B$ and $B \circ A$.

Limit of Circuits: Superposition of Executions

Realizing the quantum Switch

- » If two copies of A and B : using circuit combinators



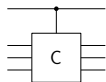
- » If only a **single copy** of each
 - Not expressible in the circuit model
 - Physically realizable (with quantum linear optics)

[CDPV13]

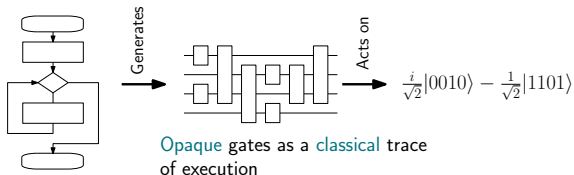
Notions of Control Flow

Control flow in quantum computation has two meanings

» The (quantum) control of a gate



» The (classical) control-flow of the program



Notions of Control Flow

Goal Extend gate control into a full fledged control flow

- » From quantum Switch to general quantum tests
- » Purely quantum loops, iteration or recursion
- » Purely quantum function calls
- » Programming primitives to describe gates and combinators

My contributions A purely quantum language [SVV18]

- » Extension of (Proto)Quipper:
 - Syntax to describe quantum superposition
 - Lambda-calculus to manipulate circuits
- » Higher-order syntax to program
 - Low-level quantum gates
 - High-level circuit combinators
- » With soundness properties

Purely Quantum Control Flow

Example of purely quantum control

- » Hadamard operation

$$\text{H} : \begin{array}{l} |0\rangle \mapsto \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) \\ |1\rangle \mapsto \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle) \end{array}$$

- » A “map” operation with mock-up type

$$\text{map} : (\text{qbit} \multimap \text{qbit}) \rightarrow (\text{list}(\text{qbit}) \multimap \text{list}(\text{qbit}))$$

- » The operation map H can then be applied on

$$\frac{1}{\sqrt{2}} \cdot \left| [0, 0] \right\rangle + \frac{1}{\sqrt{2}} \cdot \left| [0, 0, 1, 0] \right\rangle$$

The number of iterations differs for each list

Purely Quantum Control Flow

Quantum Pattern Matching A syntax for quantum control

Pattern-matching

Superposition of terms

$$H = \left\{ \begin{array}{l} ff \leftrightarrow \frac{1}{\sqrt{2}}(ff + tt) \\ tt \leftrightarrow \frac{1}{\sqrt{2}}(ff - tt) \end{array} \right\}$$

$$\text{map} = \lambda f.\text{fix } g \left\{ \begin{array}{l} \text{nil} \leftrightarrow \text{nil} \\ h :: t \leftrightarrow (fh) :: (gt) \end{array} \right\}$$

Higher-order

Quantum recursion

With soundness results

[SVV18]

Purely Quantum Control Flow

Summary: Developments I took part in

- » Introduction of the quantum Switch [CDPV13]
- » Purely quantum languages
 - Vectorial lambda-calculi [ADV17,DGMV19]
 - Quantum pattern-matching [SVV18]
- » Curry-Howard correspondence using μ MALL [CSV23, 🧑]
- » Development of categorical semantics [CLV21, 🧑]

Conclusion

Summary: Towards expressivity in quantum languages

- » Quantum Lambda-Calculus
 - No circuit manipulation
- » Quipper
 - Adds: circuit manipulation
 - But gates and combinators opaque
- » Quantum Pattern Matching
 - Adds: Syntax to program gates and circuit combinators

Current research

- » Unification of quantum and classical control
- » Graphical languages as circuit abstraction
- » Quantum compilation toolchain
- » Static analysis of quantum programs

Conclusion

